

THE SHOW BEGINS CONT. ("hellos")

- Hello with different parts of our body

- Hands (egg shakers: begin + end with teddy) SQ 35
- Wings (slide whistle: until emma puts arms down)
- Feet (shaker: w/ kevin dance)
- Bums
 - Teddy cross to Milo to handshake
 - Milo to DSL by risers (Squeaks + running away)
- Clap - yes! (claves: following the rhythm of teddy) Claps Begin LQ 4
- Rhythm 3, 5, shave + hair cut, END LQ 5
- Whole body with Bella
 - Hand in / Hands up SQ 45
 - Hands SQ 46
 - Wings SQ 47 + 47.1
 - Feet SQ 48 + 48.1
 - Shake SQ 49
- "HELLO!" (together and to audience)
- Bella curtsy hello, Teddy tip hat hello, Milo wants a hello
- Milo sneaks behind teddy SQ 49.5
- Milo takes hat off Teddy's head LQ 5.5 SQ 49.7
- Hat chase around board (ref. whistle to Milo)
- Bella refs + Teddy's hat returns Hat on head LQ 5.7 SQ 50.5
- Milo crosses around board + looks at murals SQ 52

THE FOUR TOPS

- "A tour?" (Teddy) "A tour." (Bella) "A tour!" (Milo) SQ 52.5
- Top Section - crosses to tops LQ 6 SQ 55
- This is not a top SQ 56
 - This is not a top LQ 6.5
 - Cell phone
 - Pass to Milo SQ 57
 - Milo talking SQ 60
 - Car SQ 65
 - Teddy Starts SQ 66
 - Milo Starts SQ 67
 - Teddy + Bella Exit car SQ 65.5
 - Milo Exit car SQ 66.5
 - Headphones on SQ 70
 - Headphones off SQ 70.5
 - Instruments LQ 7
 - Drums (conga music until emma hits her head)
 - ~~Horn (X3 with audience)~~
 - Spin the top LQ 8 SQ 72
 - Around heads
 - On the ground
 - Success
 - Milo: Fast 72.1 Fast 72.3 Fast 72.5
 - Teddy: Slow 72.2 Slow 72.4 Slow 72.6

BOARD GAME

- Bella shows dice, they all gather at the start
- We explore the dice
 - we add numbers 1 [just Milo], 2 [Milo and Teddy], 3 [all together] with body parts
 - we add numbers from two die together
 - Teddy and Milo roll dice outwards and back in
 - we move number of spots counted

- All gather on start "start"
- All follow to finish "finish"

- The game begins |

- | Turn 1 (teddy): gets 3 + "move ahead 2 spaces"

SQ 90.5
SQ 91.1 SQ 92.1

- | Turn 2 (milo): gets 4

SQ 93.1 SQ 94.1

- | Turn 3 (teddy): gets 10

SQ 95.1 SQ 96.1

- | Turn 4 (milo): gets 8 + "go back 3 spaces"

SQ 97.1 SQ 98.1

- | Turn 5 (teddy): gets 9

SQ 99.1 SQ 99.5

- | Turn 6 (milo): gets 10

SQ 99.6 SQ 99.7

- Milo decides to cheat, cartwheels to other side of board

LQ 14

- Milo wins

LQ 14.5 SQ 100

- Teddy sits on dice, Milo cross to Teddy stop for a beat

LQ 14.6 SQ 100.5

- | Milo runs away with jack in excitement

LQ 15.1 SQ 105

- Teddy gets an idea + heads to hat rack.